

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
41	gesetz2print	Bug	New	Normal	Programm kann DSA und DMA nicht komplett verarbeiten		11/24/2022 03:26 PM
40	gesetz2print	Bug	New	Normal	Absätze in Erwägungsgründen		11/24/2022 03:22 PM
39	Ilmendur - Heirs to the Elven Sword	Feature	New	Low	Switch from OGG/Vorbis to OGG/OPUS		09/24/2022 05:39 PM
38	gesetz2print	Feature	New	Normal	Schalter für JSON-Ausgabe		09/04/2021 10:57 AM
36	gesetz2print	Bug	In Progress	Normal	Programmabsturz bei DSM-Richtlinie		11/06/2021 12:13 PM
35	gesetz2print	Feature	New	Normal	Improve tocnumwidth calculation algorithm		08/15/2021 09:10 AM
34	gesetz2print	Feature	New	Normal	Supoprt footnotes in Federal laws		08/14/2021 10:09 PM
29	gesetz2print	Feature	New	Normal	Satznummern		07/28/2021 10:52 AM
27	gesetz2print	Feature	New	Low	Unterstützung für Tabellen		07/27/2021 02:47 PM
26	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	Post horn melody		05/08/2021 11:40 AM
25	Ilmendur - Heirs to the Elven Sword	Feature	New	High	Dummy test area map and reference cube	quintus	05/15/2021 06:59 PM
24	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	Emblem of the Mages graphics set	quintus	04/30/2021 08:16 AM
23	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	Map: Oak Fortress	SiggyPop	05/07/2021 12:08 PM
22	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	GUI System		04/28/2021 03:40 PM
21	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	Audio system		05/17/2021 06:54 PM
20	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	Savegame System		04/28/2021 02:59 PM
19	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	Enemy: Shadow Warrior		04/02/2021 01:44 PM
18	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	NPC: Paladin		02/26/2021 07:55 AM
17	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	Enemy: Ghost		01/30/2021 12:00 PM
16	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	NPC: Walking Tree		09/23/2020 12:44 PM
15	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	Enemy: Bobby		07/12/2020 01:43 PM
14	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	Enemy: Phantom		07/12/2020 01:13 PM
13	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	Dungeon background music for Devils' Rocks		01/30/2021 11:33 AM
12	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	City of Rosgart Background Music		06/08/2020 10:15 AM
11	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	Fairy Land Blackwell Background Music		06/08/2020 10:10 AM
10	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	City of Sharp-upon-Abyss Background Music		03/07/2021 03:32 PM
9	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	Fairy Land Prairie Music		06/08/2020 09:59 AM
8	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	Fairy Land West Mark Music		06/08/2020 09:57 AM
7	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	Fairy Land East Mark Overworld Music		06/08/2020 10:04 AM
6	Ilmendur - Heirs to the Elven Sword	Feature	New	Normal	Theme music for Hieronymus		06/07/2020 08:00 PM
3	Fernschreiber X	Bug	New	Normal	Capabilities detection causes crash when starting Fernschreiber X		02/11/2020 10:00 PM

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2	Pathie	Feature	New	Normal	Make tests not depend on the experimental stream replacements and ../build		01/13/2020 10:20 AM